

Virtual Forest 2.0



Virtual forest is an application, which can be used in participatory planning of land use, guidance of forest owners and for combining interests of different stakeholder groups concerning utilization of natural resources and areas.

Virtual forest 2.0 is a research and development project that has developed a digital application to enable the visualization of forest resources and spatial data in 3D. A virtual forest is software that can be utilized in participatory land use planning, advising forest owners, and taking into account the goals of user and interest groups in the areas. The virtual forest can be used to increase citizens' understanding of different forest management options and to illustrate the landscape effects of a forest plan. The virtual forest can be used to visualize the holdings of any forest owner, and the application is compatible with various information systems in the forest industry. The virtual forest 2.0 uses open QGIS geographic information system to generate changes in forest patterns or tree data, habitat data and terrain data in a virtual 3D-visualization. The free downloadable Virtual Forest 2.0 application was released in October 2020.

DETALJER

VEDENS URSPRUNG

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TRÄTYP

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TYP AV TRÄ

Woodlands and forests

MOBILISERINGSPOENTIAL

high

HÅLLBARHETS POTENTIAL - VÄRDE

Mellan

PÅVERKAN PÅ MILJÖ & BIOLOGISK MÅNGFALD

High, since the results of forestry operations can be demonstrated in the 3D forest environment

ENKEL IMPLEMENTERING

Requires IT skills

ENKEL IMPLEMENTERING - UTVÄRDERING

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EKONOMISK EFFEKT

Positive

NYCKEL FÖRUTSÄTTNINGAR

--

KOMMERSIELL POTENTIAL

--

TYP AV EVENEMANG DÄR DENNA BPI HAR PRESENTERATS

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NAV

Norra navet

EFFEKT ANTAL ANSTÄLLDA

Positive

EKONOMISK PÅVERKAN

Positive

KOSTNADER FÖR IMPLEMENTERING (EURO - €)

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SPECIFIKA KUNSKAPSBEHOV

Comprehensive database, coding skills, understanding of forestry processes.

MER INFORMATION

UTMANING SOM ADRESSERAS	DOMÄN	TYPE AV LÖSNING
3. Aktivera privata ägare och kooperativ skogsförvaltning	Inventering, värdering, övervakning Ägarskap, samarbete	Modellering, DSS, simulering, optimering
NYCKELORD	DIGITAL LÖSNING	INNOVATION
virtual; application; visualization	Ja	Ja
UPPHOVSLAND	POTENTIAL	START OCH SLUTÅR
Finland	Nationell	2018 - 2020

KONTAKT INFORMASION

ÄGARE ELLER FÖRFATTARE	RAPPORTÖR
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REFERENCES AND RESOURCES

HEMSIDA (HUVUDSIDA)	RESURSER
https://virtualforest2.wordpress.com/home/	--
PROJEKTETS HEMSIDA	
https://virtualforest2.wordpress.com/fi/	
PROJEKTREFERENS	--

LOGO FÖR BEST
PRACTICE

LOGO, HUVUDORGANISATION



PROJEKT SOM DETTA FACTSHEET SKAPATS INOM
Rosewood 4.0

DATUM FÖR INLÄGG
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A TOOL FROM ROSEWOOD 4.0, DESIGNED AND DEVELOPED BY



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